

Kerberos

1. What is the role of AS and TGS in Kerberos 4?
2. What is the difference between TGS and TGT in Kerberos 4?
3. Why does Kerberos require a loosely synchronized network?
4. Suggest a method to achieve interrealm authentication in a network with N Kerberos servers with less than N(N-1) keys.
5. Suggest a situation in which authentication forwarding is useful.
6. What is a nonce and what is the difference between it and a timestamp?
7. Kerberos 5 uses nonces. Does this mean that it needs no timestamps? Why?
8. What are the three main exchanges in Kerberos? Explain each of them briefly (no more than 2 lines each).
9. Can we use AES with Kerberos 4? Can we use it with Kerberos 5? How in each case?
10. In Kerberos 4 exchange, What happens if we do the following modifications:
 - a. Remove TS_2 from message 2 (leaving it inside the ticket)
 - b. Remove AD_c from $Authenticator_c$
 - c. Replace TS_{5+1} with TS_5 in message six
 - d. Replace TS_{5+1} with $2*TS_5$ in message six
 - e. Transfer $Ticket_{tgs}$ in plain in message 2
 - f. Remove message 6 altogether
 - g. Encrypt $Ticket_v$ with K_{tgs} rather than K_v
 - h. Encrypt $Ticket_v$ with $K_{c,v}$ rather than K_v
 - i. Transfer $Ticket_v$ in plain in message 4

Kerberos 4 Exchange

(1) C → AS	$ID_c ID_{tgs} TS_1$
(2) AS → C	$E(K_c, [K_{c,tgs} ID_{tgs} TS_2 Lifetime_2 Ticket_{tgs}])$
(3) C → TGS	$ID_v Ticket_{tgs} Authenticator_c$
(4) TGS → C	$E(K_{c,tgs}, [K_{c,v} ID_v TS_4 Ticket_v])$
(5) C → V	$Ticket_v Authenticator_{c2}$
(6) V → C	$E(K_{c,v}, [TS_5 + 1])$
where	$Ticket_{tgs} = E(K_{tgs}, [K_{c,tgs} ID_c AD_c ID_{tgs} TS_2 Lifetime_2])$ $Ticket_v = E(K_v, [K_{c,v} ID_c AD_c ID_v TS_4 Lifetime_4])$ $Authenticator_c = E(K_{c,tgs}, [ID_c AD_c TS_3])$ $Authenticator_{c2} = E(K_{c,v}, [ID_c AD_c TS_5])$