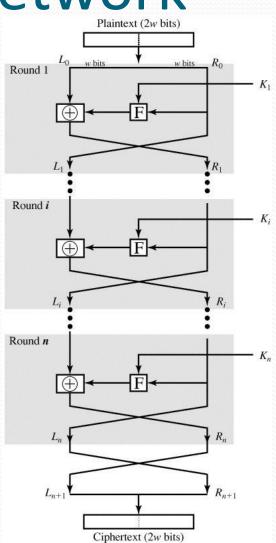
IT 422 Network Security

Authentication and Hashing

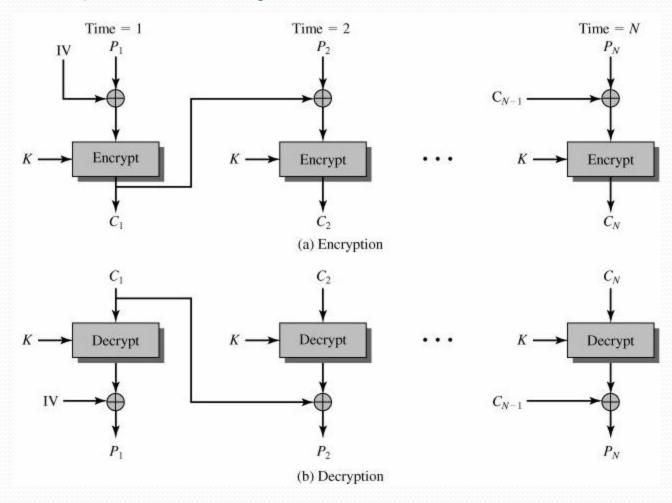
Yasser F. O. Mohammad

REMINDER 1:Fiestel Network

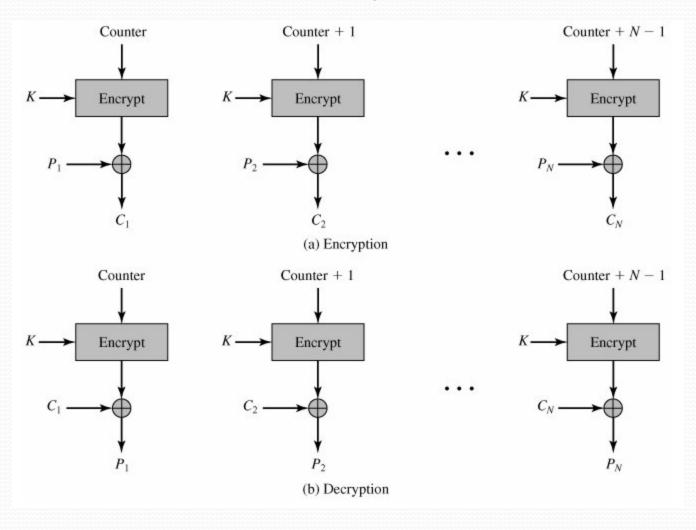
- Each round consists of:
 - Substitution on left half of text
 - Permutation of the two halves
- The substitution is controlled by the key of every round
- Factors of Security:
 - Block size
 - Key size
 - N. rounds
 - Subkey generation
 - Round Function
- Decryption = Encryption with reversed subkey order



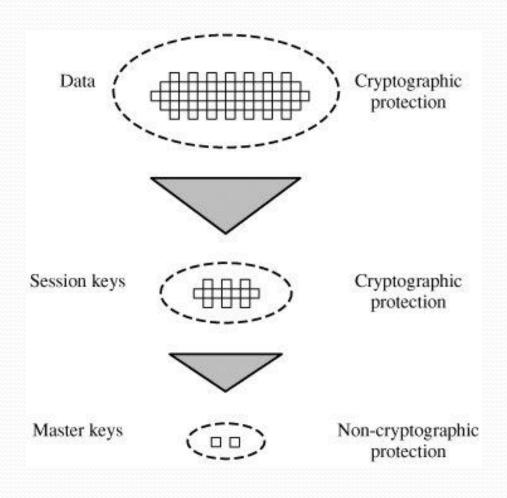
REMINDER 2: CBC (Cipher Block Chaining Mode)



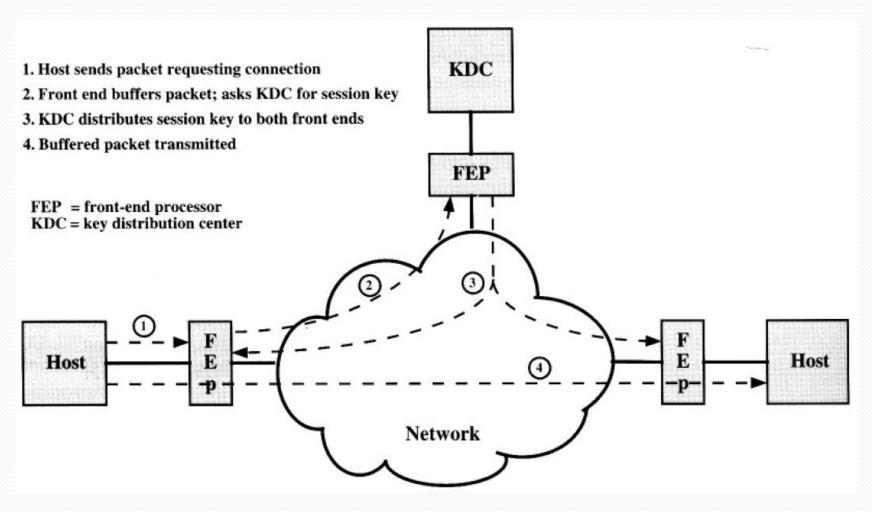
REMINDER 3: CTR (Counter Mode)



REMINDER 4: Key Hierarchy



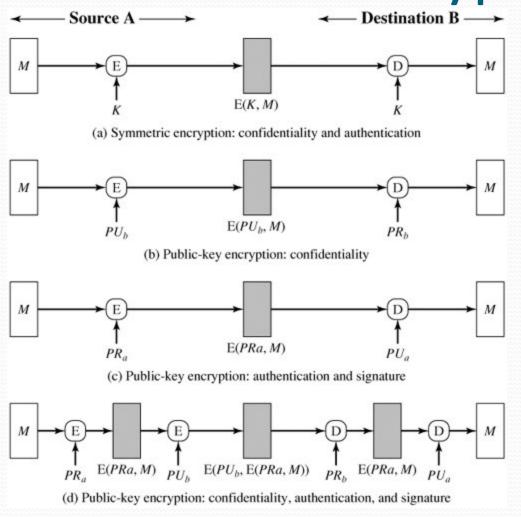
REMINDER 5: Key Distribution Center



Rule of Authentication

- Encryption protects against passive attacks
- Authentication protects against active attacks
- Authentication uses encryption

Different Uses of Encryption



Authentication Without Confidentiality

- Why?
 - Broadcasting
 - I am too busy to encrypt
 - Authentication of programs (no need to decrypt every time)
- How?
 - Message Authentication Code (MAC)
 - One Way Hash function

MAC

$$A \rightarrow B : M + MAC$$

$$MAC \equiv Substring(E(k_{A-B}, M), n)$$

$$Test(MAC == Substring(E(k_{A-B}, M_1), n)) \xrightarrow{MAC \text{algorithm}} 1 \text{ A.71}$$

- B knows that the message was not altered. Why?
- B knows that the message is from A. Why?

 $B: M_1 = Substring(M_{received}, strlen(M_{received}) - n)$

- If the message contains a sequence number, B knows that the order was not altered
- Usually DES is used and *n* equals 16 or 32

Authentication using shared key

$$A \rightarrow B: M_1 = E(k_{A-B}, 'hello'+M)$$
 $B: \text{if } Substring(D(k_{A-B}, M_{1-received}), 5) == 'hello' \text{ then}$

$$M_{1-received} == M_1$$

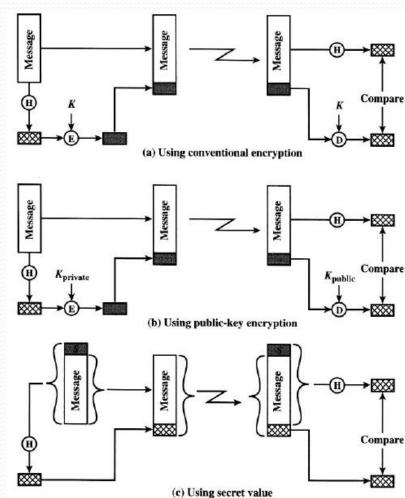
$$Sender(M_1) == A$$

$$\text{if } E \neq A \text{ then } A \text{ cannot read } M$$

How can we use this exchange to agree on a new key? Why would we want to do that?

One Way Hash Functions

- a) Only we know *k*
 - Most conventional
- b) Uses Public Keys only
 - Offers Nonrepudiation
 - No key distribution
- c) Only we know the secret
 - No encryption
 - Used in HMAC adopted by IP security
- Why No Encryption?
 - Encryption is slow
 - 2. Encryption is expensive
 - 3. Encryption is optimized for large
 - Patents & export control



Hash function Requirements

- Arbitrary Data Size
- Fixed length output
- Easy to compute
- One Way: Given the hash we should not recover the message
- Weak collision resistance: given x we cannot find y so that H(x)=H(y)
- Strong collision resistance: we cannot find any (x,y) so that H(x)=H(y)

General Hashing algorithm

- n bits hash
 - Treat the message as a sequence of n bit blocks
 - Process each block in some order
 - Output the final n bits

Simplest hash function (XOR)

```
C_i = b_{i1} \bigoplus b_{i1} \bigoplus ... \bigoplus b_{im} where C_i = ith bit of the hash code, 1 \le i \le n m = number of n-bit blocks in the input b_{ij} = ith bit in jth block \bigoplus = XOR operation
```

How to break this?

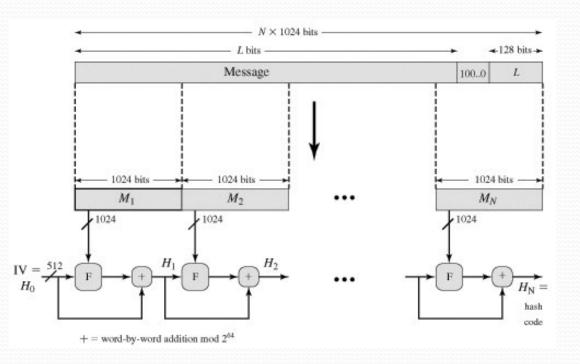
First Improvement (RXOR)

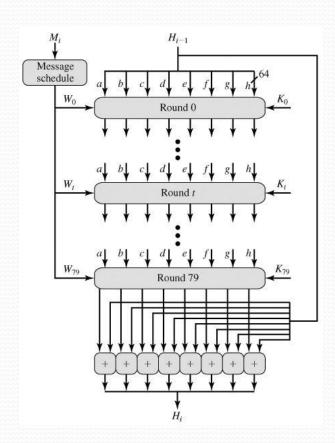
- Initially set the n-bit hash value to zero.
- Process each successive n-bit block of data as follows:
 - a. Rotate the current hash value to the left by one bit.
 - b. XOR the block into the hash value.

• How to break this?

Modern Hash Functions

- SHA-1 (self read the algorithm)
 - Maximum input is 2⁶⁴
 - Digest size = 160 bits
 - Block size is 512 or 1024 bits





Other Hash functions

- MD5
 - By Ron Rivest
 - 128 bit digest
 - 512 bit blocks
 - Arbitrary input length
- RIPMOD 160
 - 160 bit digest
 - 512 bit block

HMAC

 $HMAC(K,M) = H[(K^+ \bigoplus opad)||H[(K^+ \bigoplus ipad)||M]]$

In words,

1. Append zeros to the left end of K to create a b-bit string K^+ (e.g., if K is of length 160 bits and b = 512 then K will be appended with 44 zero bytes 0 x 00).

XOR (bitwise exclusive-OR) K⁺ with ipad to produce the b-bit block S_i.

- Append M to S_i.
- 4. Apply H to the stream generated in step 3.
- XOR K⁺ with opad to produce the b-bit block S_o
- 6. Append the hash result from step 4 to So
- 7. Apply H to the stream generated in step 6 and output the result.
 - A hash function that uses a key but does not require slow encryption.

