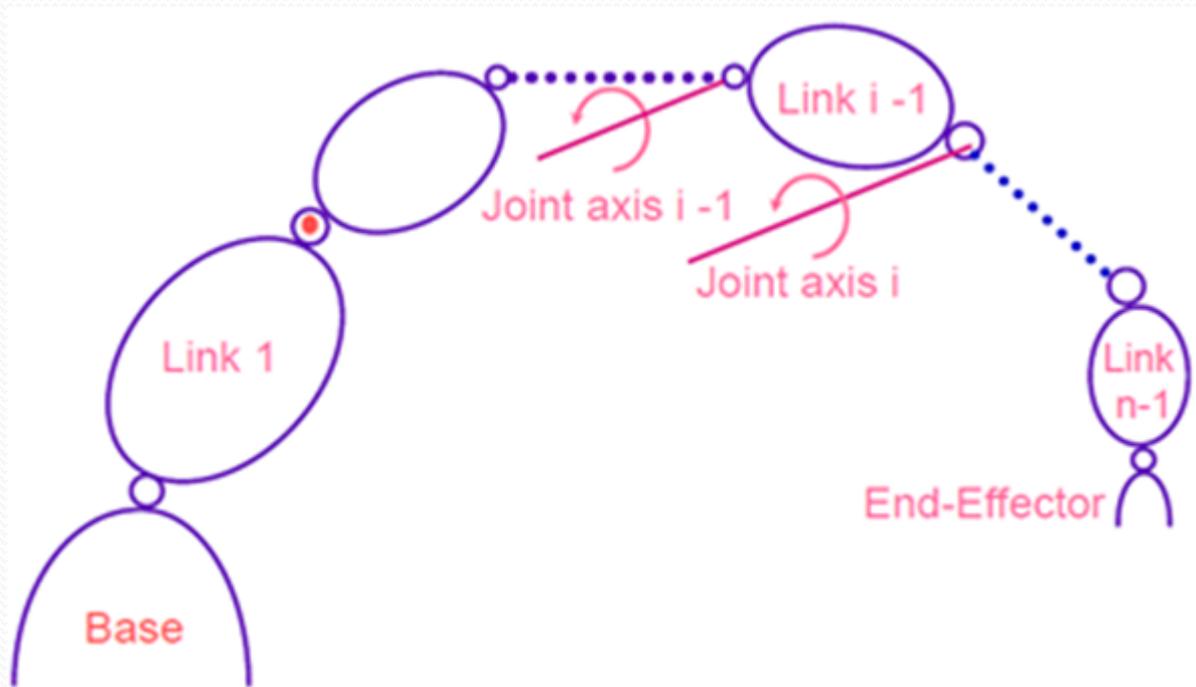


# MTR08114 Robotics

## Inverse Kinematics

Yasser F. O. Mohammad

# REMINDER 1: Manipulator/ Kinematic Chain



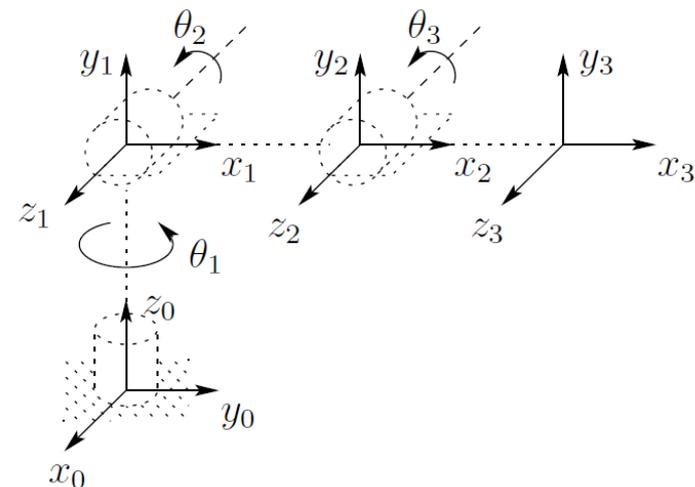
# REMINDER 2: Steps of Kinematic Analysis

1. Attach frame  $i$   $\langle o_i x_i y_i z_i \rangle$  to link  $i$ .
  - Coordinates of points in link  $i$  in frame  $i$  are constant
2. Find the transformation from each frame to the next
  - Origin of frame  $i$  in frame  $i-1$
  - $A_j = T_j^{j-1} = A_j(q_j)$
3. Find the end effector origin in the base frame
  - $T_n^0 = T_1^0 T_2^1 \dots T_{n-1}^{n-2} T_n^{n-1}$

$$T_j^i = A_{i+1} \dots A_j = \begin{bmatrix} R_j^i & o_j^i \\ 0 & 1 \end{bmatrix}$$

$$R_j^i = R_{i+1}^i \dots R_j^{j-1}$$

$$o_j^i = o_{j-1}^i + R_{j-1}^i o_j^{j-1}$$

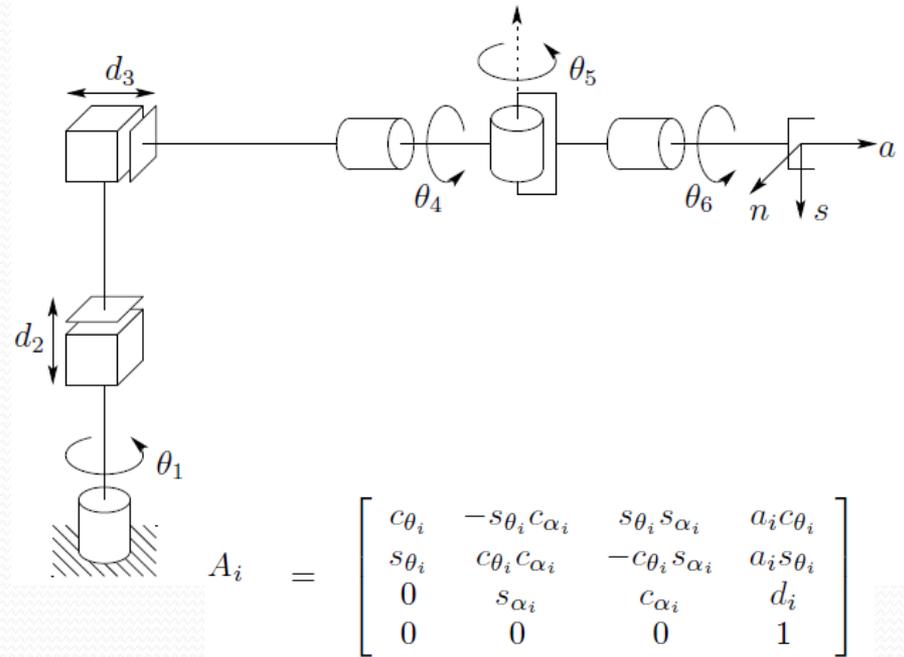


# REMINDER 3: Denavit-Hartenberg Parameters

- Constants by design
  - Link twist  $\alpha_i$
  - Link length  $a_i$
- Joint parameters
  - Link Offset  $d_i$  (variable in prismatic)
  - Joint Angle  $\theta_i$  (variable in revolute)
- *All frame transformations are functions in these four parameters*

# REMINDER 4: Cylindrical Manipulator with Spherical Wrist

Link	$a_i$	$\alpha_i$	$d_i$	$\Theta_i$
1	0	0	$a_1$	$\Theta_1$
2	0	-90	$d_2$	0
3	0	0	$d_3$	0
4	0	-90	0	$\Theta_4$
5	0	90	0	$\Theta_5$
6	0	0	$a_6$	$\Theta_6$



$a_i$ : distance ( $z_i, z_{i+1}$ ) along  $x_i$

$\alpha_i$ : angle ( $z_i, z_{i+1}$ ) about  $x_i$

$d_i$ : distance ( $x_{i-1}, x_i$ ) along  $z_i$

$\theta_i$ : angle ( $x_{i-1}, x_i$ ) about  $z_i$

# General Inverse Kinematics Problem

Given

$$H = \begin{bmatrix} R & o \\ 0 & 1 \end{bmatrix} \in SE(3)$$

Find

$$q_1, q_2, \dots, q_n$$

so that

$$T_n^0(q_1, \dots, q_n) = H$$

$$T_n^0(q_1, \dots, q_n) = A_1(q_1) \cdots A_n(q_n)$$

# How to solve it?

- 12 equations in  $n$  variables

$$T_{ij}(q_1, \dots, q_n) = h_{ij}, \quad i = 1, 2, 3, \quad j = 1, \dots, 4$$

- *Why 12?!*

# Example (Stanford Arm)

$$H = \begin{bmatrix} 0 & 1 & 0 & -0.154 \\ 0 & 0 & 1 & 0.763 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



$$\begin{aligned} c_1[c_2(c_4c_5c_6 - s_4s_6) - s_2s_5c_6] - s_1(s_4c_5c_6 + c_4s_6) &= 0 \\ s_1[c_2(c_4c_5c_6 - s_4s_6) - s_2s_5c_6] + c_1(s_4c_5c_6 + c_4s_6) &= 0 \\ -s_2(c_4c_5c_6 - s_4s_6) - c_2s_5c_6 &= 1 \\ c_1[-c_2(c_4c_5s_6 + s_4c_6) + s_2s_5s_6] - s_1(-s_4c_5s_6 + c_4c_6) &= 1 \\ s_1[-c_2(c_4c_5s_6 + s_4c_6) + s_2s_5s_6] + c_1(-s_4c_5s_6 + c_4c_6) &= 0 \\ s_2(c_4c_5s_6 + s_4c_6) + c_2s_5s_6 &= 0 \\ c_1(c_2c_4s_5 + s_2c_5) - s_1s_4s_5 &= 0 \\ s_1(c_2c_4s_5 + s_2c_5) + c_1s_4s_5 &= 1 \\ -s_2c_4s_5 + c_2c_5 &= 0 \\ c_1s_2d_3 - s_1d_2 + d_6(c_1c_2c_4s_5 + c_1c_5s_2 - s_1s_4s_5) &= -0.154 \\ s_1s_2d_3 + c_1d_2 + d_6(c_1s_4s_5 + c_2c_4s_1s_5 + c_5s_1s_2) &= 0.763 \\ c_2d_3 + d_6(c_2c_5 - c_4s_2s_5) &= 0 \end{aligned}$$



$$\begin{aligned} \theta_1 &= \pi/2, \\ \theta_2 &= \pi/2, \\ d_3 &= 0.5 \\ \theta_4 &= \pi/2, \\ \theta_5 &= 0 \\ \theta_6 &= \pi/2 \end{aligned}$$

# Why Closed Form Solution

1. Fast to compute (after we discover it)
2. Finding all solutions

*We find the mathematical solution then apply engineering limitations.*

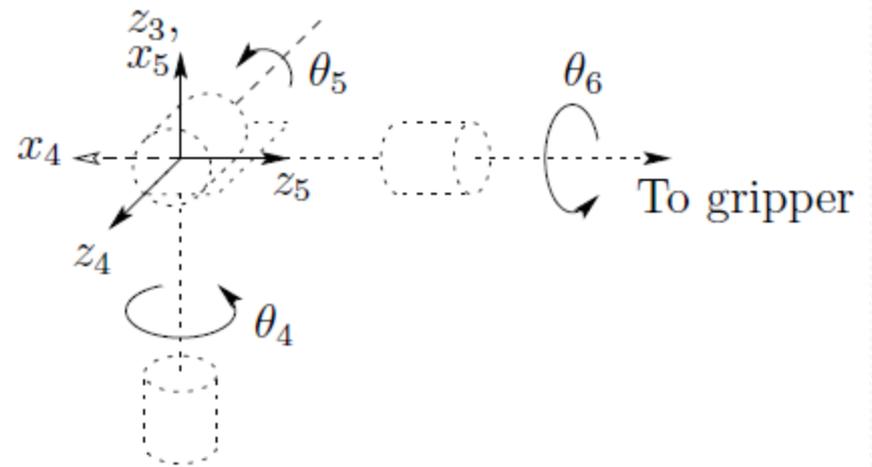
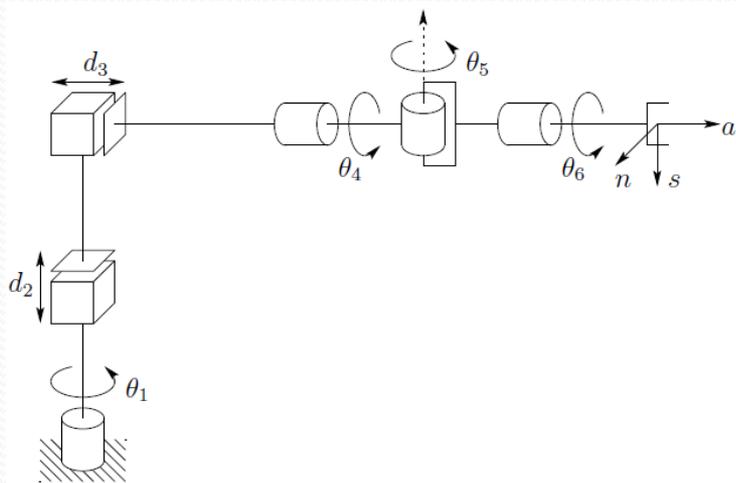
# How to find a closed form solution

- Kinematic Decoupling
  - Inverse Position Kinematics
    - Find the parameters controlling the position
  - Inverse Orientation Kinematics
    - Find the parameters controlling the orientation

*This limits possible arm designs*

# Most common case

- Six joints



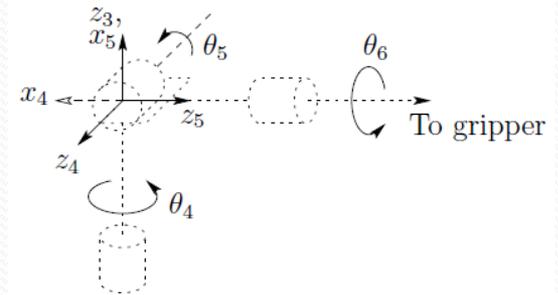
- Last three are a wrist (intersecting at some point  $o_c$ )

$$\begin{aligned} R_6^0(q_1, \dots, q_6) &= R \\ o_6^0(q_1, \dots, q_6) &= o \end{aligned}$$

# Position of Rest Center

- The end effector is just a translation away from  $o_c$

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
4	0	-90	0	$\theta_4^*$
5	0	90	0	$\theta_5^*$
6	0	0	$d_6$	$\theta_6^*$



$$o = o_c^0 + d_6 R \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

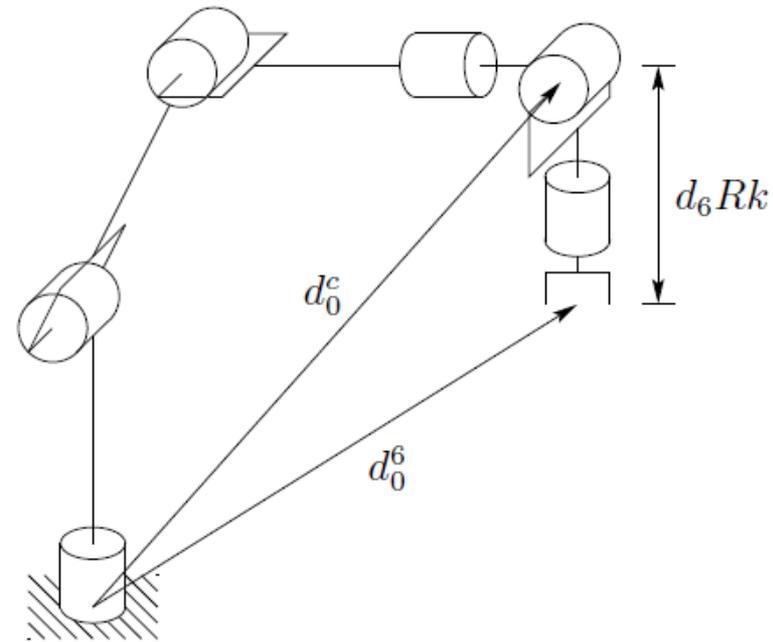
$$o_c^0 = o - d_6 R \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x_c \\ y_c \\ z_c \end{bmatrix} = \begin{bmatrix} o_x - d_6 r_{13} \\ o_y - d_6 r_{23} \\ o_z - d_6 r_{33} \end{bmatrix}$$

*This gives the first three parameters*

# Orientation From Wrist to Gripper

$$R = R_3^0 R_6^3$$



$$R_6^3 = (R_3^0)^{-1} R = (R_3^0)^T R$$

*This gives the last three parameters*

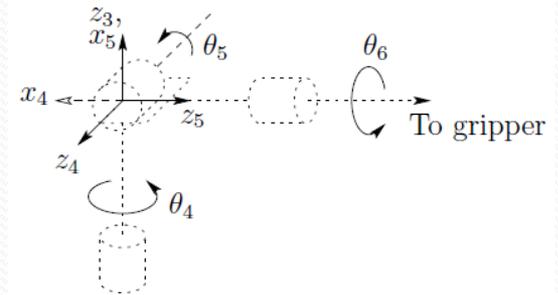
# General Inverse Kinematic Approach (as we use it)

1. Using desired rotation and displacement of end effector:
  - Find the location of the wrist center
2. Using location of wrist center
  - Find first three parameters (geometrical approach)
  - *This is the solution of the inverse position problem*
3. Using the desired rotation and
  - Find last three parameters (Eular Angles)
  - *This is the solution of the inverse orientation problem*

# Position of Rest Center

- The end effector is just a translation away from  $o_c$

Link	$a_i$	$\alpha_i$	$d_i$	$\theta_i$
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6	0	0	$d_6$	$\theta_6^*$



$$o = o_c^0 + d_6 R \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$o_c^0 = o - d_6 R \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x_c \\ y_c \\ z_c \end{bmatrix} = \begin{bmatrix} o_x - d_6 r_{13} \\ o_y - d_6 r_{23} \\ o_z - d_6 r_{33} \end{bmatrix}$$

*This gives the first three parameters*

# General Inverse Kinematic Approach (as we use it)

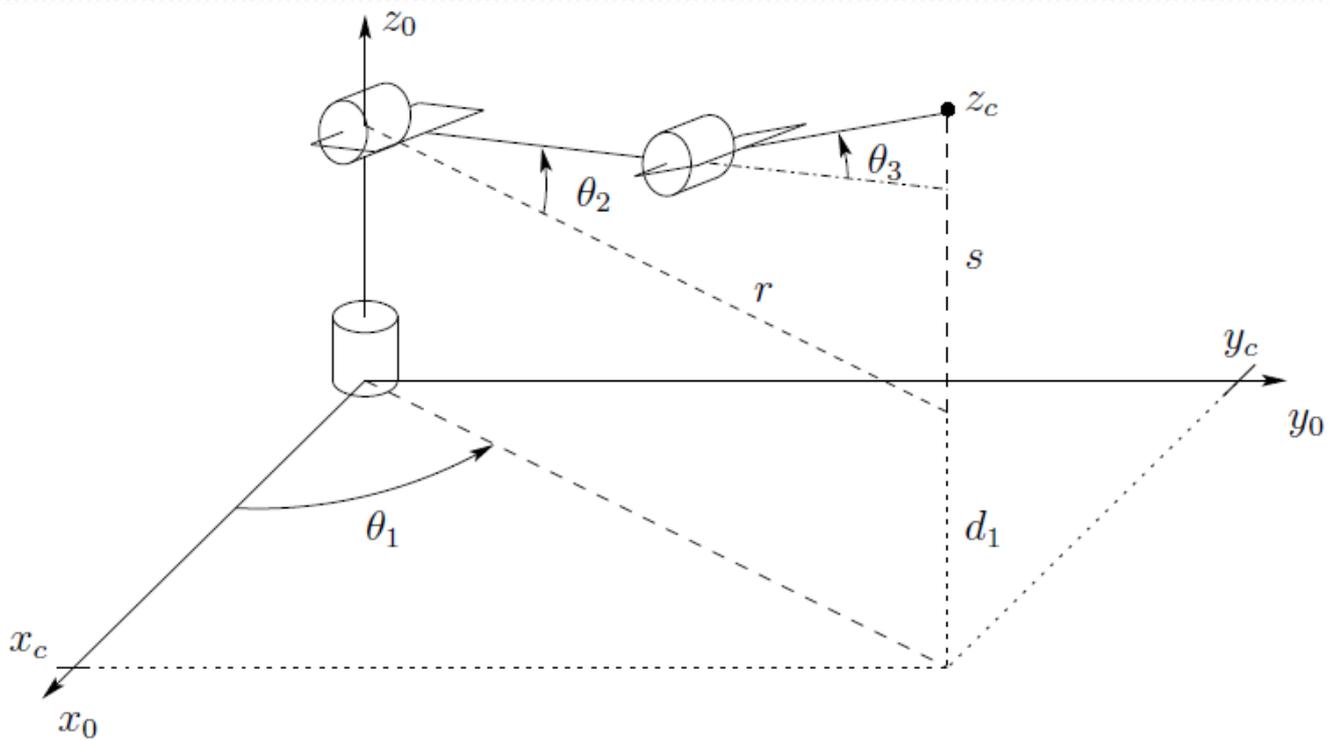
- ~~1. Using desired rotation and displacement of end effector:~~
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  - *This is the solution of the inverse position problem*
3. Using the desired rotation and loc. of wrist center
  - Find last three parameters (Eular Angles)
  - *This is the solution of the inverse orientation problem*

# Inverse Position (Geometric)

- Given  $O_c^0$ 
  - Find  $q_1, q_2, q_3$
- Steps to find  $q_i$  :
  1. Project the manipulator onto  $x_{i-1}-y_{i-1}$  plane
  2. Solve a simple trigonometry problem
- Why geometric approach?
  - Simple
  - Applies to MOST manipulators

# Inverse Position Example 1

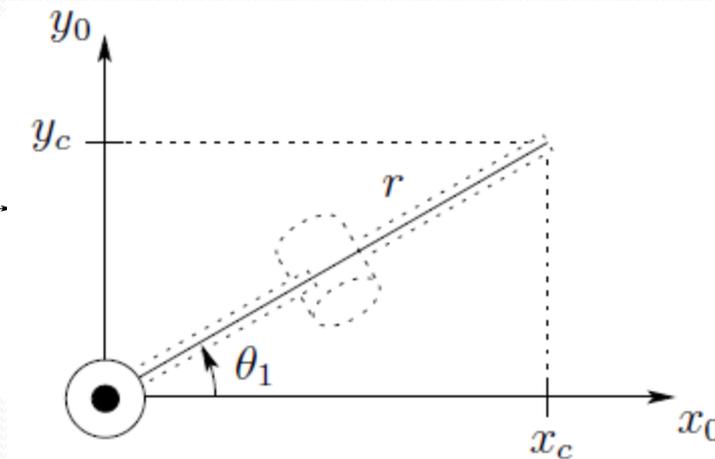
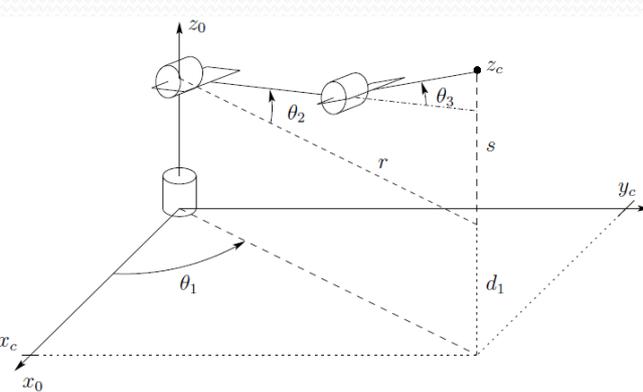
- Elbow Manipulator (e.g. PUMA)



# Inverse Position – Elbow Cont.

- $q_1$

1. Projection onto  $x_0$ - $y_0$



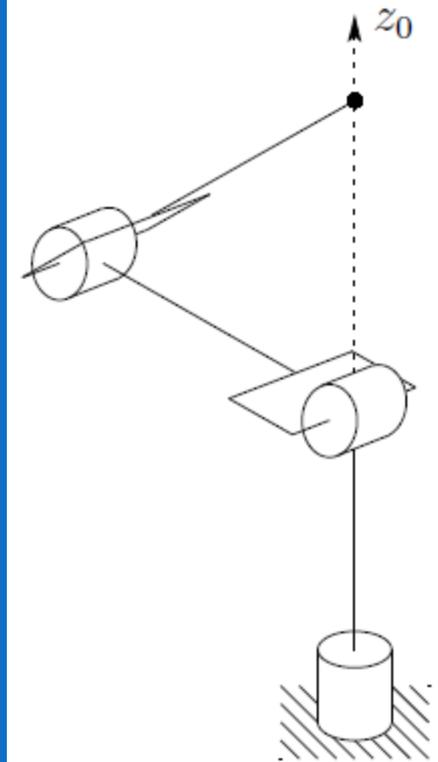
2. Solve for  $\Theta_1$

$$\theta_1 = \arctan 2(x_c, y_c)$$

or

$$\theta_1 = \pi + \arctan 2(x_c, y_c)$$

Singular Position

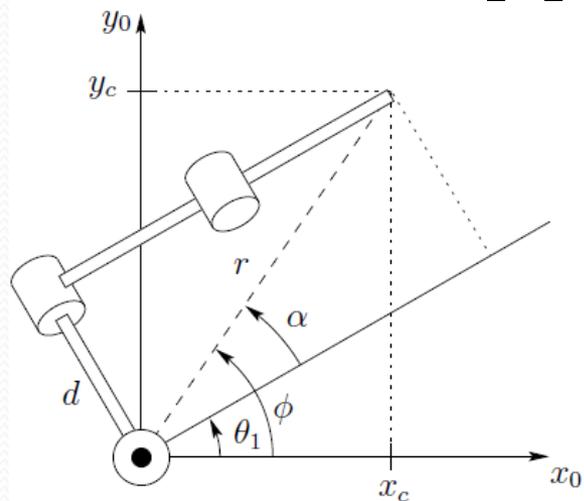


$$x_c = y_c = 0!!!!$$

# Inverse Position – Elbow Cont.

- Avoiding Singularity in  $q_1$

## 1. Projection onto $x_0$ - $y_0$

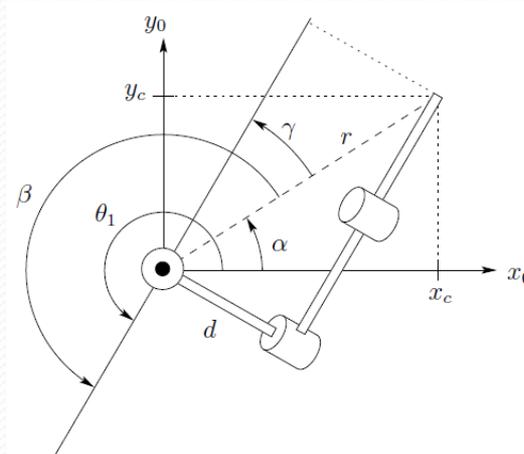


## 2. Solve for $\Theta_1$

$$\theta_1 = \varphi - \alpha$$

$$\alpha = \arctan 2\left(\sqrt{r^2 - d^2}, d\right)$$

$$\varphi = \arctan 2\left(\sqrt{x_c^2 + y_c^2 - d^2}, d\right)$$

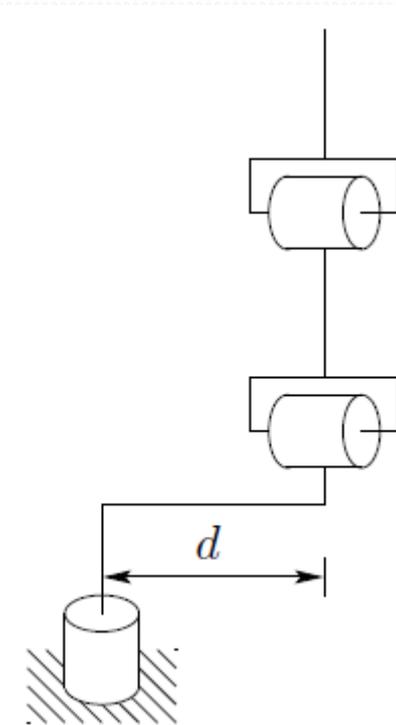


$$\theta_1 = \alpha + \beta$$

$$\alpha = \arctan 2(x_c, y_c)$$

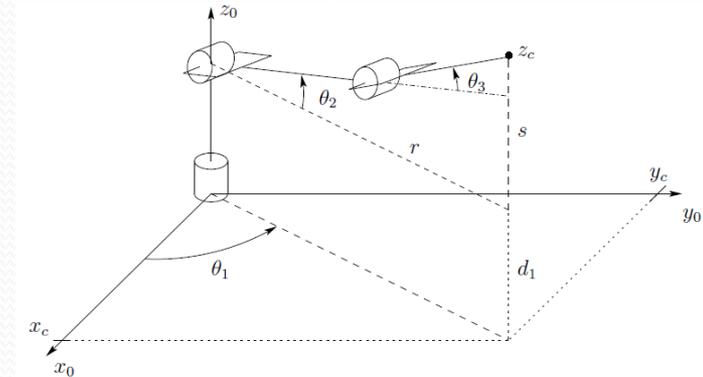
$$\beta = \gamma + \pi$$

$$\gamma = \arctan 2\left(\sqrt{r^2 - d^2}, d\right)$$

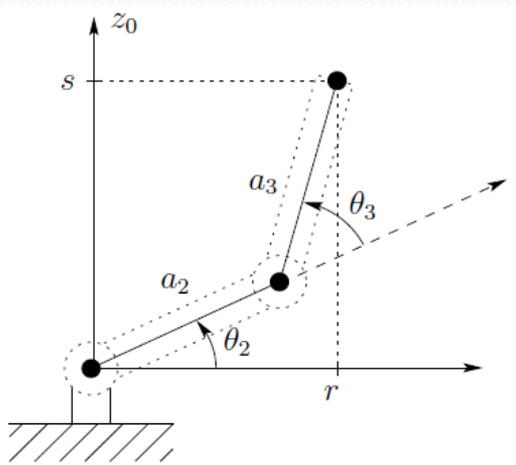


# Inverse Position – Elbow Cont.

- $Q_2, Q_3$



1. Projection onto link<sub>2</sub>-link<sub>3</sub> plan

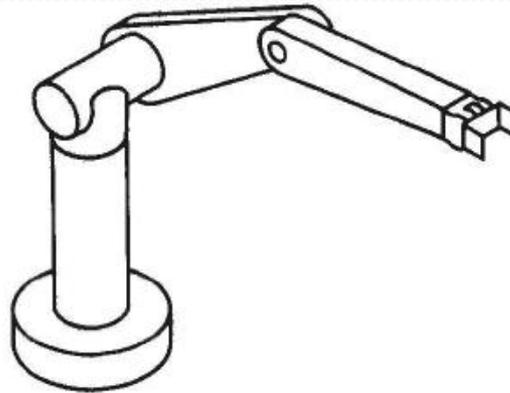


2. Solve for  $\Theta_1$

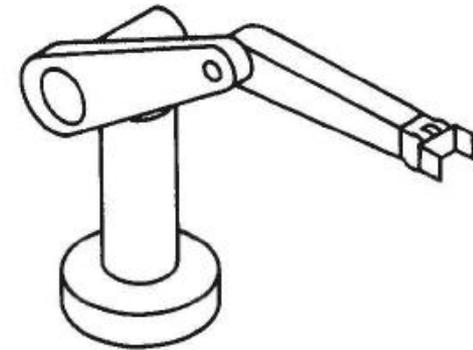
$$\begin{aligned} \cos \theta_3 &= \frac{r^2 + s^2 - a_2^2 - a_3^2}{2a_2a_3} \\ &= \frac{x_c^2 + y_c^2 - d^2 + (z_c - d_1)^2 - a_2^2 - a_3^2}{2a_2a_3} := D \\ &= \text{atan2} \left( D, \pm \sqrt{1 - D^2} \right) \\ \theta_2 &= \text{atan2}(r, s) - \text{atan2}(a_2 + a_3c_3, a_3s_3) \\ &= \text{atan2} \left( \sqrt{x_c^2 + y_c^2 - d^2}, z_c - d_1 \right) - \text{atan2}(a_2 + a_3c_3, a_3s_3) \end{aligned}$$

# Inverse Position – Elbow Cont.

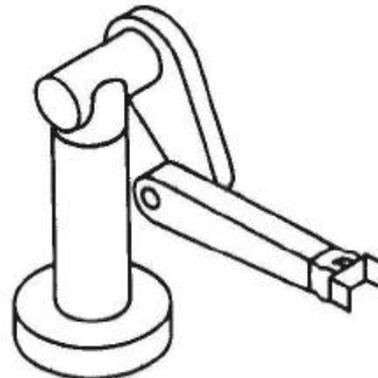
- The four solutions



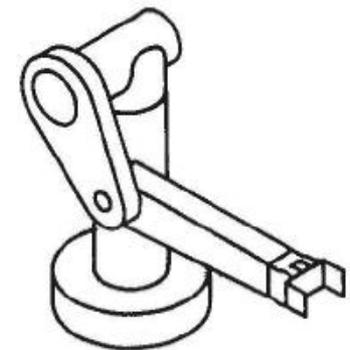
LEFT and ABOVE Arm



RIGHT and ABOVE Arm



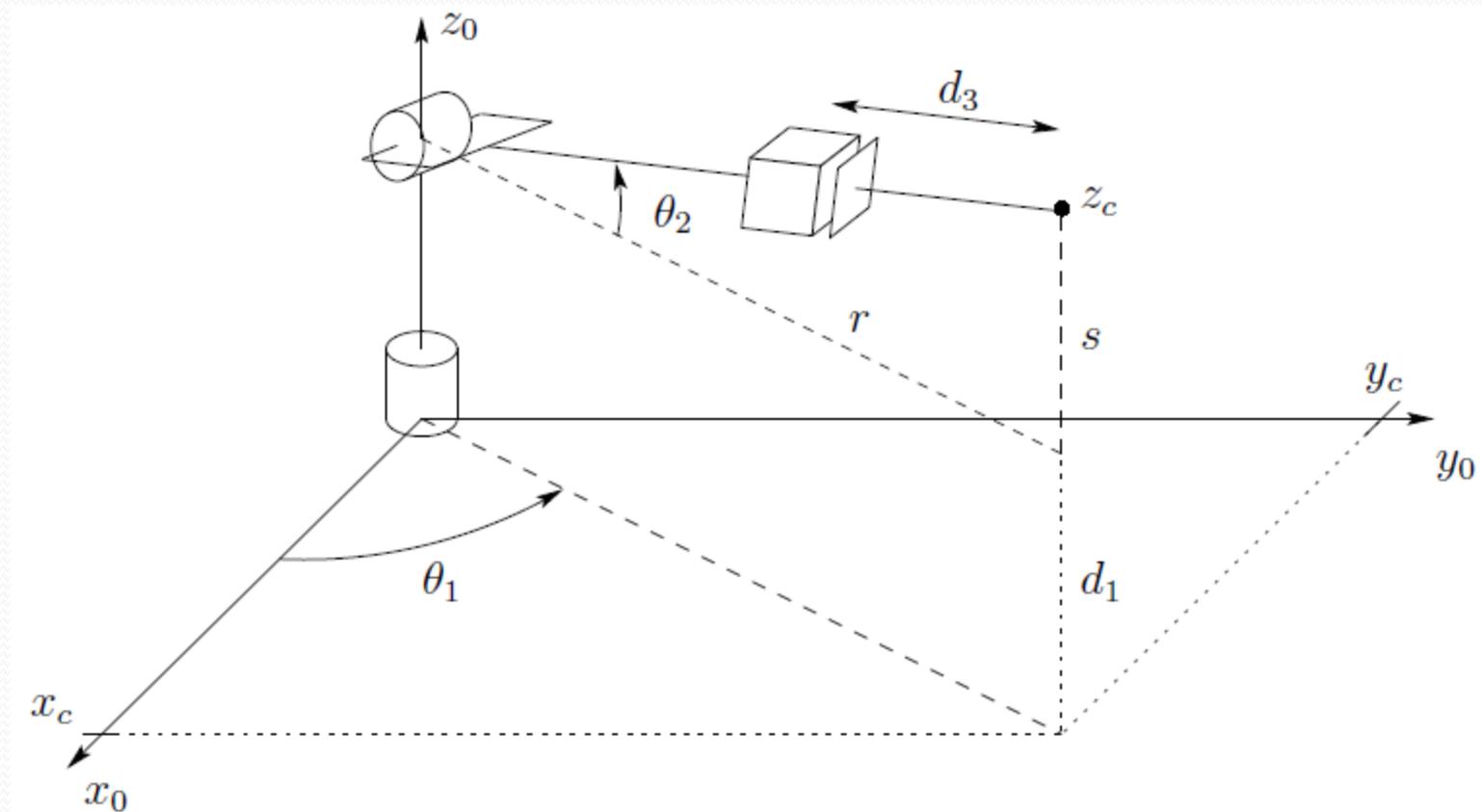
LEFT and BELOW Arm



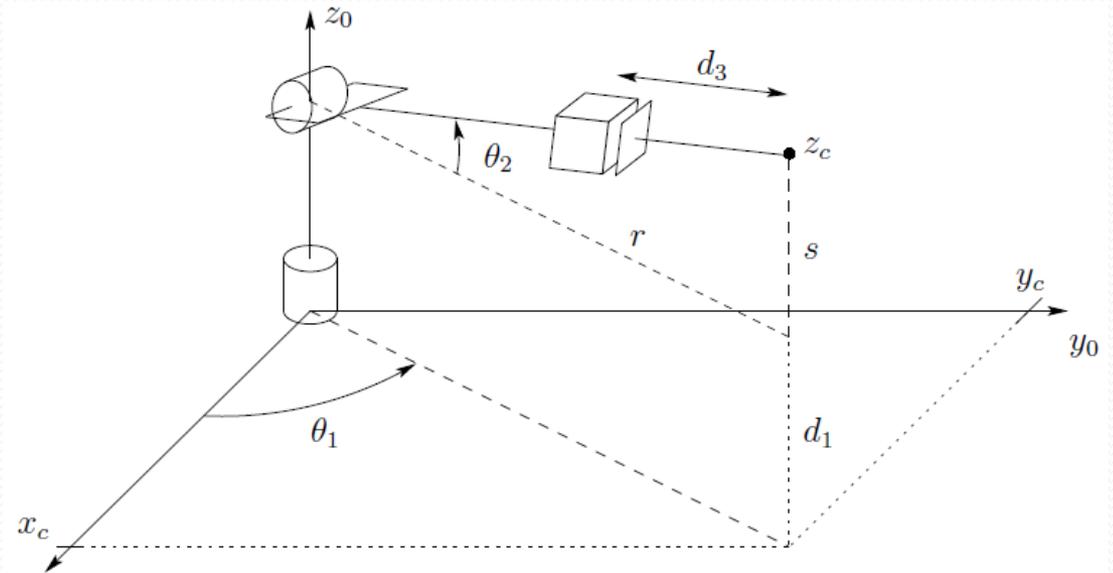
RIGHT and BELOW Arm

# Inverse Position – Example 2

- Spherical Manipulator



# Inverse Position – Spherical Cont.



$$\theta_1 = \text{atan2}(x_c, y_c)$$

or

$$\theta_1 = \pi + \text{atan2}(x_c, y_c)$$

$$\theta_2 = \text{atan2}(r, s) + \frac{\pi}{2}$$

$$d_3 = \sqrt{r^2 + s^2} = \sqrt{x_c^2 + y_c^2 + (z_c - d_1)^2}$$

# General Inverse Kinematic Approach (as we use it)

- ~~1. Using desired rotation and displacement of end effector:~~
  - ~~• Find the location of the wrist center~~
- ~~2. Using location of wrist center~~
  - ~~• Find first three parameters (geometrical approach)~~
  - ~~• *This is the solution of the inverse position problem*~~
3. Using the desired rotation and loc. of wrist center
  - Find last three parameters (Eular Angles)
  - *This is the solution of the inverse orientation problem*

# Inverse Orientation

Using the desired rotation and loc.of wrist center

**Find last three parameters**

Can be interpreted as finding Euler Angles

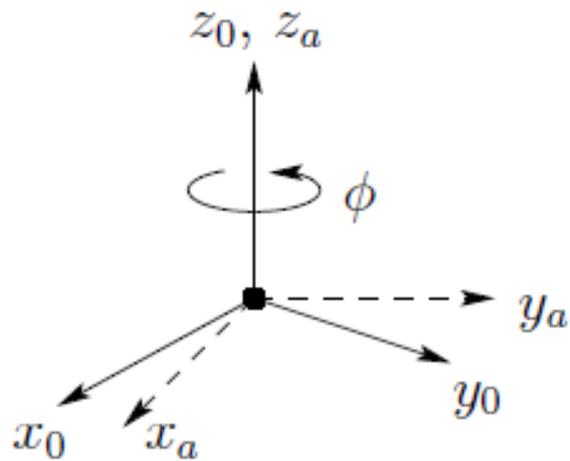
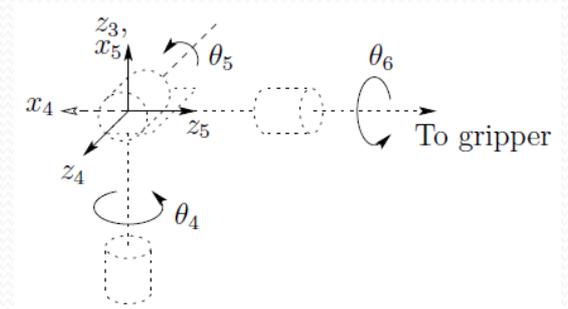
$$\theta_4 = \phi$$

$$\theta_5 = \theta$$

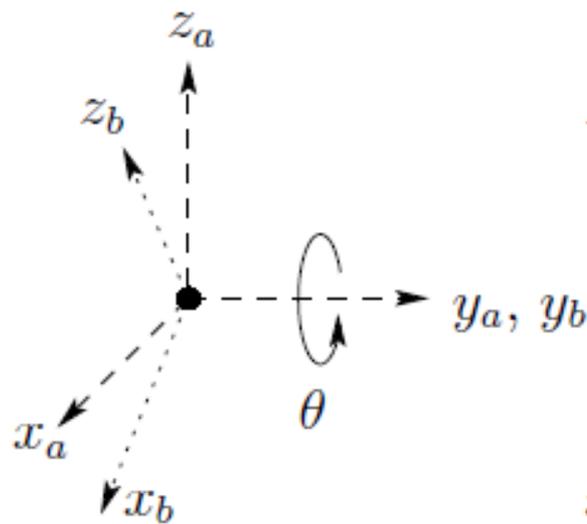
$$\theta_6 = \psi$$

# Eular Angles

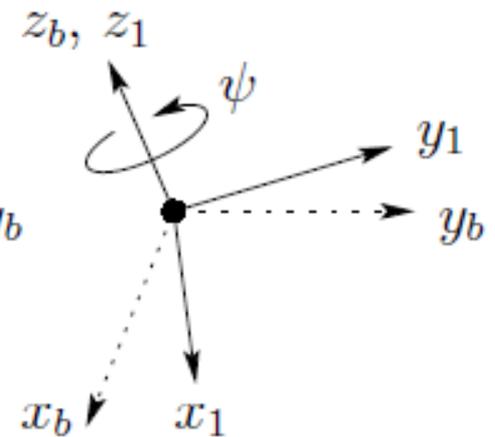
- $\Phi, \Theta, \Psi$
- $R_{ZYZ}$



(1)



(2)



(3)

# From R to Euler Angles

- Given R

- Find  $\Phi, \Theta, \Psi$

$$\begin{bmatrix} c_\phi c_\theta c_\psi - s_\phi s_\psi & -c_\phi c_\theta s_\psi - s_\phi c_\psi & c_\phi s_\theta \\ s_\phi c_\theta c_\psi + c_\phi s_\psi & -s_\phi c_\theta s_\psi + c_\phi c_\psi & s_\phi s_\theta \\ -s_\theta c_\psi & s_\theta s_\psi & c_\theta \end{bmatrix}$$

- If  $r_{13}$  and  $r_{23}$  are not both zero

- $s_\theta \neq 0$ ,  $r_{31}$  and  $r_{32}$  are not both zero,  $r_{33} \neq \pm 1$ ,  $c_\theta = r_{33}$ ,  $s_\theta = \pm \sqrt{1 - r_{33}^2}$

$$\theta = \text{atan2} \left( r_{33}, \sqrt{1 - r_{33}^2} \right)$$

$$\theta = \text{atan2} \left( r_{33}, -\sqrt{1 - r_{33}^2} \right)$$

$$\phi = \text{atan2}(r_{13}, r_{23})$$

$$\phi = \text{atan2}(-r_{13}, -r_{23})$$

$$\psi = \text{atan2}(-r_{31}, r_{32})$$

$$\psi = \text{atan2}(r_{31}, -r_{32})$$

# From R to Euler Angles 2

- Given R

- Find  $\Phi, \Theta, \Psi$

$$\begin{bmatrix} c_\phi c_\theta c_\psi - s_\phi s_\psi & -c_\phi c_\theta s_\psi - s_\phi c_\psi & c_\phi s_\theta \\ s_\phi c_\theta c_\psi + c_\phi s_\psi & -s_\phi c_\theta s_\psi + c_\phi c_\psi & s_\phi s_\theta \\ -s_\theta c_\psi & s_\theta s_\psi & c_\theta \end{bmatrix}$$

- If  $r_{13}$  and  $r_{23}$  are both zeros

- $s_\Theta = 0, r_{31} = r_{32} = 0, r_{33} = \pm 1, c_\Theta = 1, \Theta = 0$  (Two rotations around Z)

$$\begin{bmatrix} c_\phi c_\psi - s_\phi s_\psi & -c_\phi s_\psi - s_\phi c_\psi & 0 \\ s_\phi c_\psi + c_\phi s_\psi & -s_\phi s_\psi + c_\phi c_\psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_{\phi+\psi} & -s_{\phi+\psi} & 0 \\ s_{\phi+\psi} & c_{\phi+\psi} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\phi + \psi = \text{atan2}(r_{11}, r_{21})$$

$$= \text{atan2}(r_{11}, -r_{12})$$

$$\begin{bmatrix} -c_{\phi-\psi} & -s_{\phi-\psi} & 0 \\ s_{\phi-\psi} & c_{\phi-\psi} & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

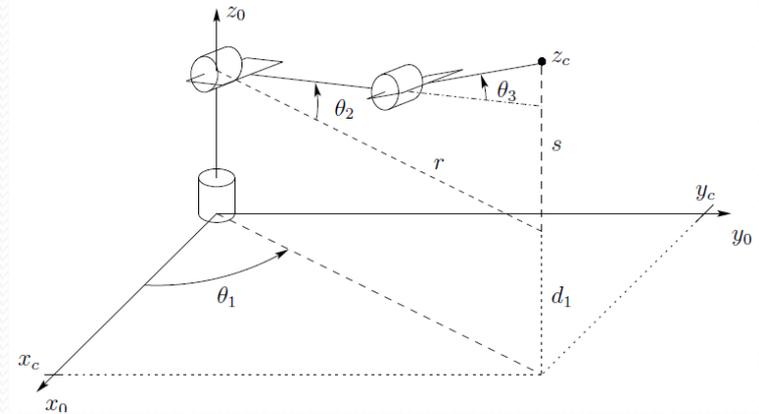
$$= \begin{bmatrix} r_{11} & r_{12} & 0 \\ r_{21} & r_{22} & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

$$\phi - \psi = \text{atan2}(-r_{11}, -r_{12})$$

# Elbow Manipulator – Full Solution

Given

$$o = \begin{bmatrix} o_x \\ o_y \\ o_z \end{bmatrix}; \quad R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}$$



$$\begin{aligned} x_c &= o_x - d_6 r_{13} \\ y_c &= o_y - d_6 r_{23} \\ z_c &= o_z - d_6 r_{33} \end{aligned}$$



$$\begin{aligned} \theta_1 &= \text{atan2}(x_c, y_c) \\ \theta_2 &= \text{atan2}\left(\sqrt{x_c^2 + y_c^2 - d^2}, z_c - d_1\right) - \text{atan2}(a_2 + a_3 c_3, a_3 s_3) \\ \theta_3 &= \text{atan2}\left(D, \pm\sqrt{1 - D^2}\right), \\ &\text{where } D = \frac{x_c^2 + y_c^2 - d^2 + (z_c - d_1)^2 - a_2^2 - a_3^2}{2a_2 a_3} \\ \theta_4 &= \text{atan2}(c_1 c_{23} r_{13} + s_1 c_{23} r_{23} + s_{23} r_{33}, \\ &\quad -c_1 s_{23} r_{13} - s_1 s_{23} r_{23} + c_{23} r_{33}) \\ \theta_5 &= \text{atan2}\left(s_1 r_{13} - c_1 r_{23}, \pm\sqrt{1 - (s_1 r_{13} - c_1 r_{23})^2}\right) \\ \theta_6 &= \text{atan2}(-s_1 r_{11} + c_1 r_{21}, s_1 r_{12} - c_1 r_{22}) \end{aligned}$$