

EE327 Digital Signal Processing

Moving Average Filters

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REMINDER 1: How to Represent a Filter

- Finite Impulse Response (FIR)

- Impulse Response
 - Filter Kernel
- Step Response
- Frequency Response

$$y[n] = \sum_{i=0}^M a_{-i} x[n-i]$$

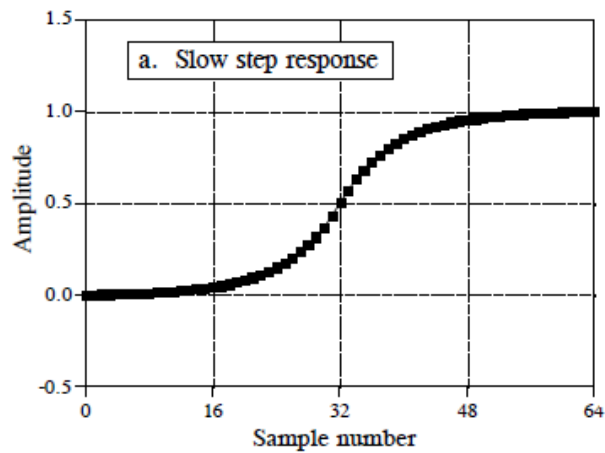
- Infinite Impulse Response (IIR)

- Recursion Coefficient

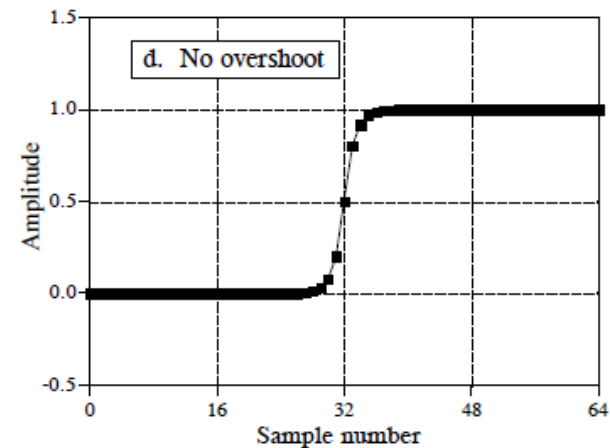
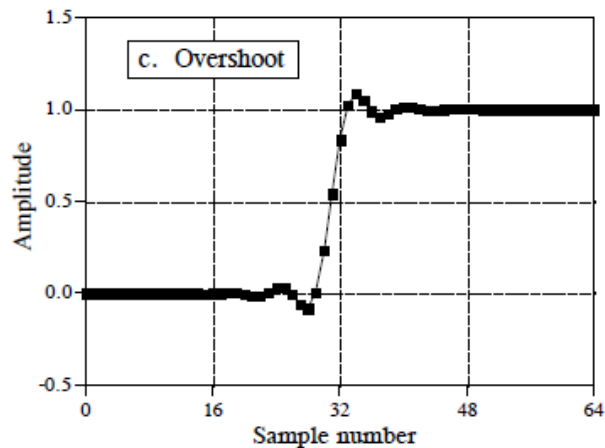
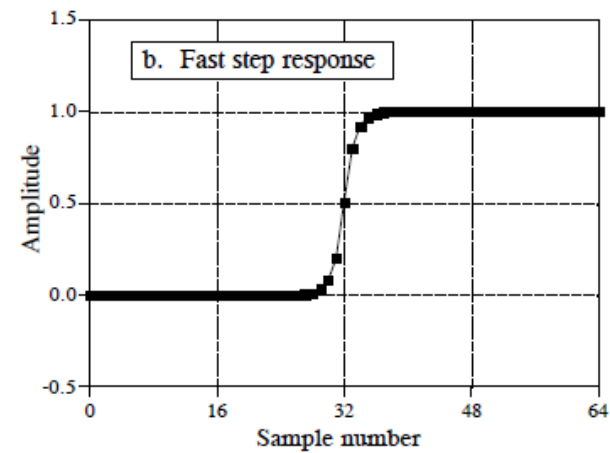
$$y[n] = \sum_{j=0}^{M_1} a_{-j} x[n-j] + \sum_{i=0}^{M_2} b_{-i} y[n-i]$$

REMINDER 2: Time Domain Parameters

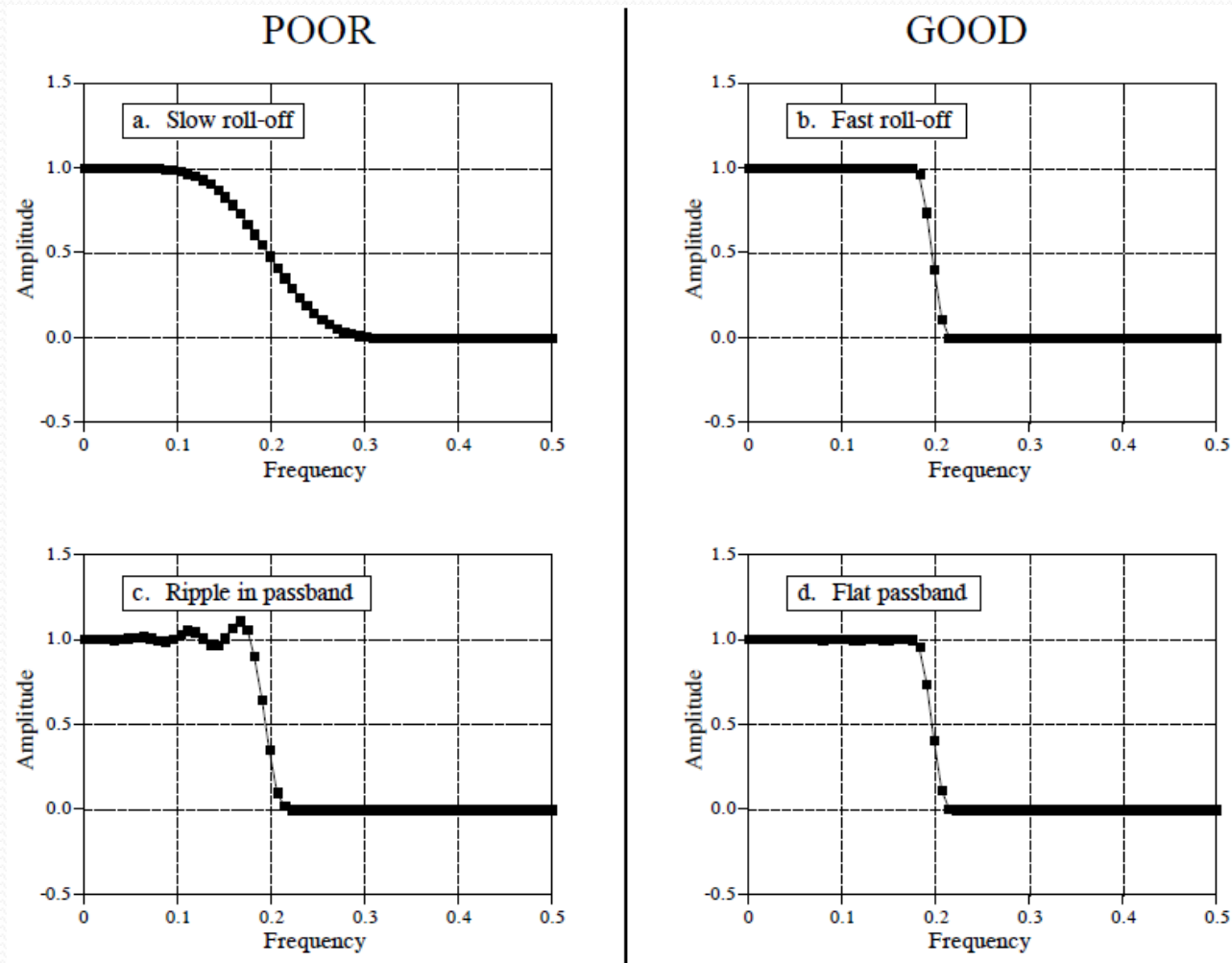
POOR



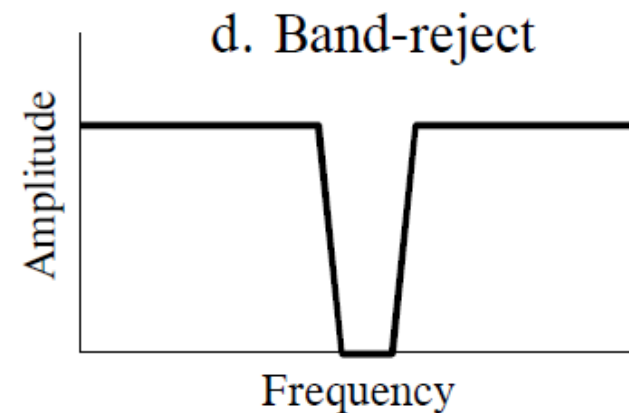
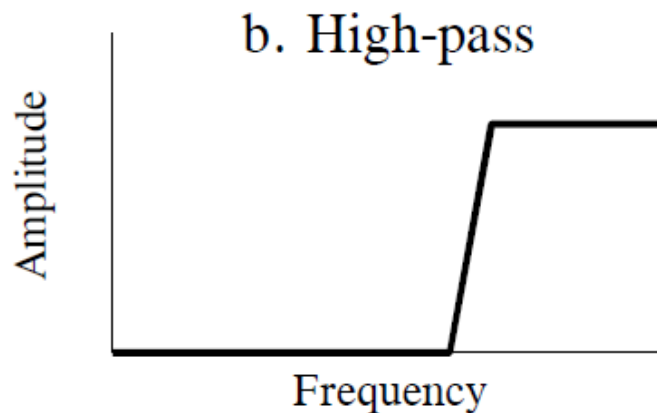
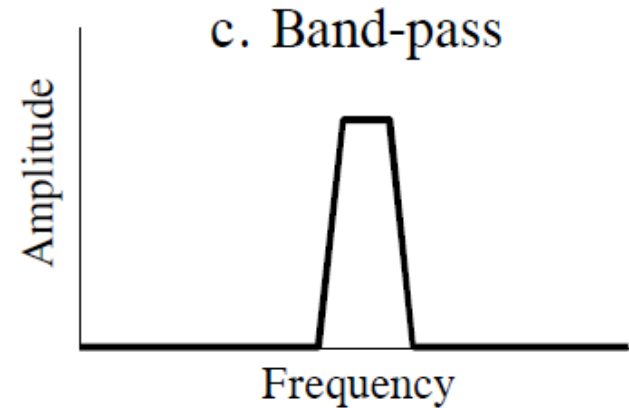
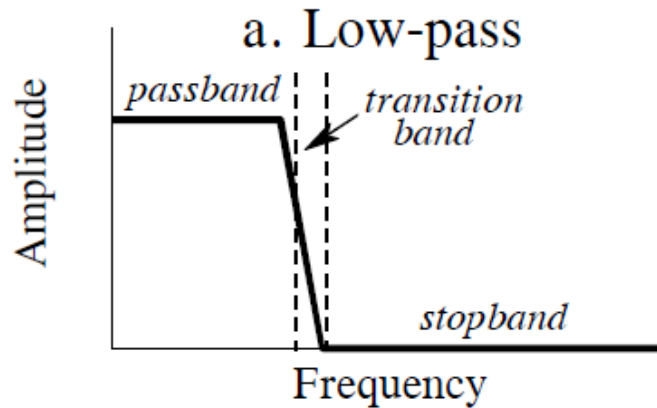
GOOD



REMINDER 3: Frequency Domain Parameters

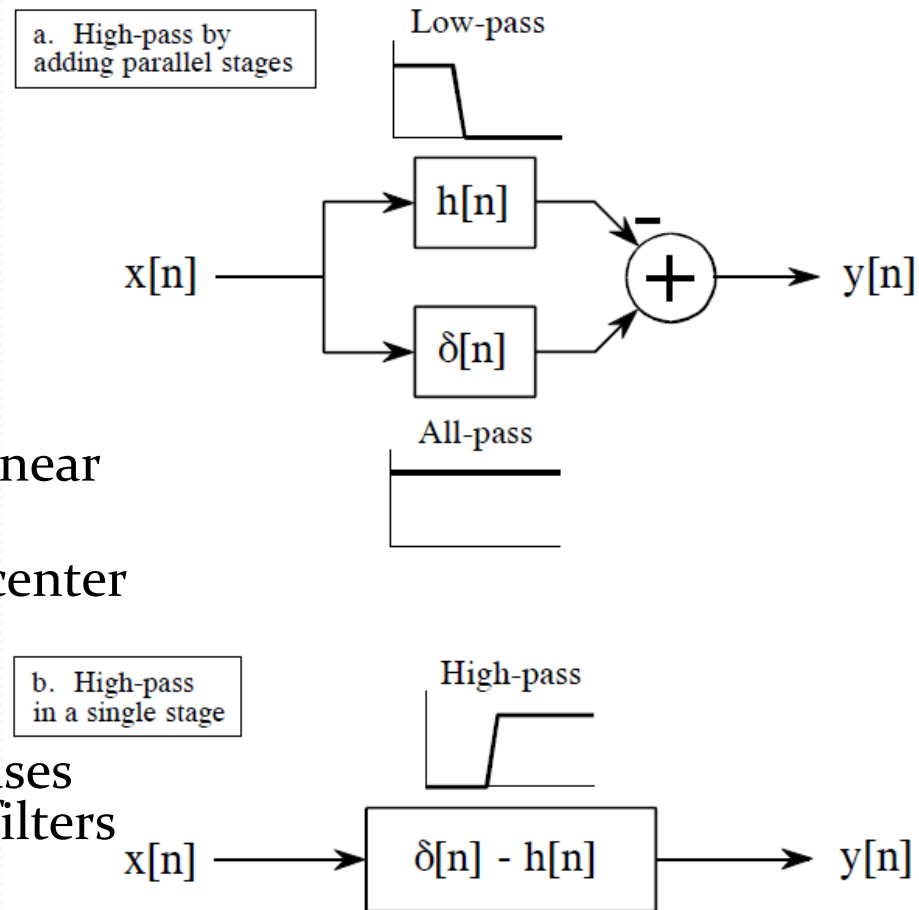


REMINDER 4: Most Common Filter Types



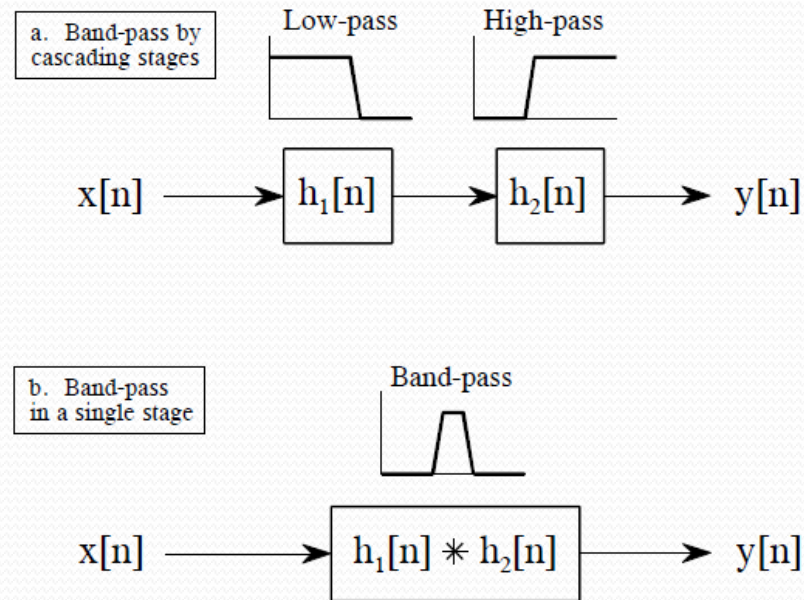
REMINDER 5: Converting Low Pass to High Pass

- Spectral Inversion
- Steps Done to IR:
 - Change sign of each sample
 - Add one to the center sample
- Conditions:
 - Original Filter is symmetric (Linear Phase)
 - The one must be added in the center
- Reason for Conditions:
 - To make the low frequency phases from the low pass and all pass filters the same



REMINDER 6: Converting Low Pass to High Pass

- Spectral Reversal
- Steps Done to IR:
 - Change sign of every other sample
- Why is it working?:
 - Multiplication with a sign of frequency of 0.5



Filter Equation

$$y[j] = \frac{1}{M} \sum_{i=n_0}^{n_0+M-1} x[j+i]$$

n_0	Meaning
>0	Noncausal. Output at time j depends on input AFTER j only with skip
0	Noncausal. Output at time j depends on input AFTER j only
$-(M-1)/2$	Noncausal. Output at time j depends on $M/2$ points BEFORE j and $M/2$ points after it
$-(M-1)$	Causal. Output at time j depends on M points BEFORE and at j
$<-(M-1)$	Causal with delay

Numeric Example

- $x[n]=[1,2,3,4,5,4,3,2,1]$, $M=3$, $n_o=-1$ $y[j] = \frac{1}{3} \sum_{i=-1}^1 x[j+i]$

$$y[0] = \frac{0+1+2}{3} = 1$$

$$y[1] = \frac{1+2+3}{3} = 2$$

$$y[2] = \frac{2+3+4}{3} = 3$$

$$y[3] = \frac{3+4+5}{3} = 4$$

$$y[4] = \frac{4+5+4}{3} = 4\frac{1}{3}$$

$$y[5] = \frac{3+4+5}{3} = 4$$

- $y[n]=[1,2,3,4,4.33,4,3,2,1]$

Calculating Moving Average

```
100 'MOVING AVERAGE FILTER
110 'This program filters 5000 samples with a 101 point moving
120 'average filter, resulting in 4900 samples of filtered data.
130 '
140 DIM X[4999]           'X[ ] holds the input signal
150 DIM Y[4999]         'Y[ ] holds the output signal
160 '
170 GOSUB XXXX          'Mythical subroutine to load X[ ]
180 '
190 FOR I% = 50 TO 4949  'Loop for each point in the output signal
200   Y[I%] = 0         'Zero, so it can be used as an accumulator
210   FOR J% = -50 TO 50 'Calculate the summation
220     Y[I%] = Y[I%] + X(I%+J%)
230   NEXT J%
240   Y[I%] = Y[I%]/101 'Complete the average by dividing
250 NEXT I%
260 '
270 END
```

Using Convolution

$$y[j] = \frac{1}{M} \sum_{i=n_0}^{n_0+M-1} x[j+i]$$

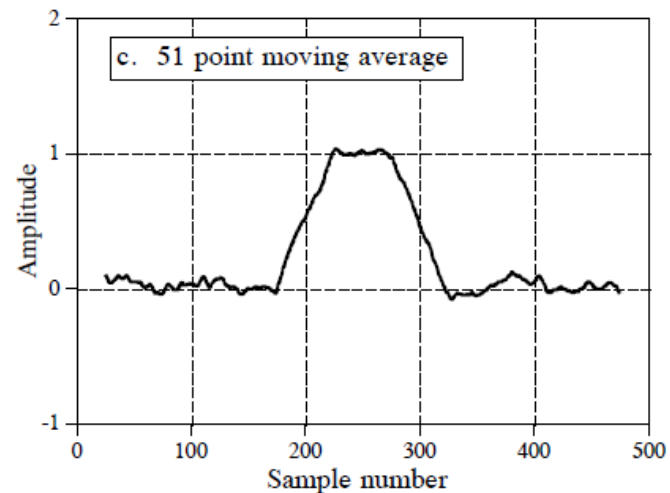
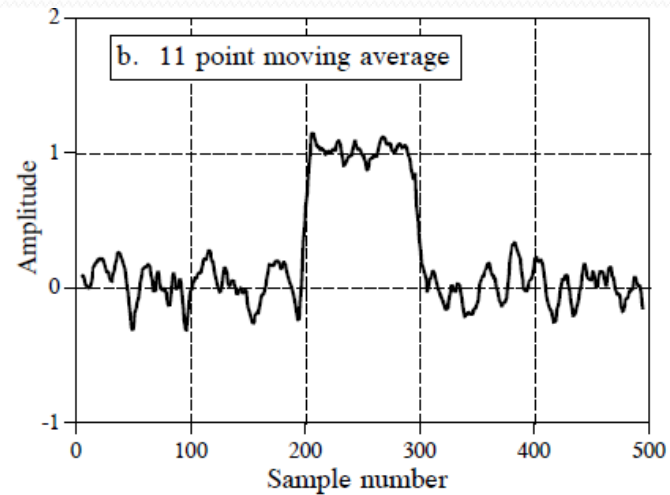
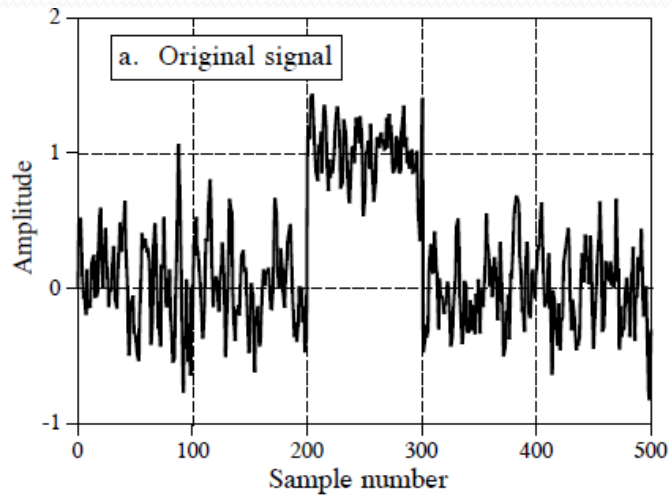
$$y[j] = \sum_{i=n_0}^{n_0+M-1} x[j-i]h[i] = \sum_{i=-n_0}^{-n_0+M-1} x[j+i]h[i]$$



$$h[j] = \frac{1}{M}$$

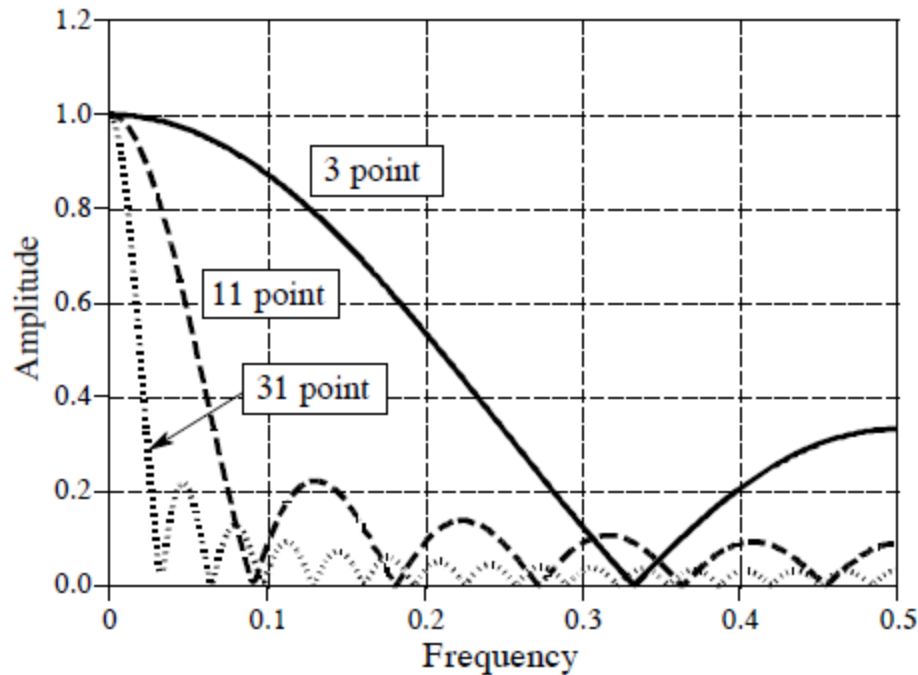
n_0	Range of j
>0	$-M+1-n_0:-n_0$
0	$-M+1:0$
$-(M-1)/2$	$-M/2:(M-1)/2$
$-(M-1)$	$0:M-1$
$<-(M-1)$	$n_0:n_0+M-1$

What is it useful for?



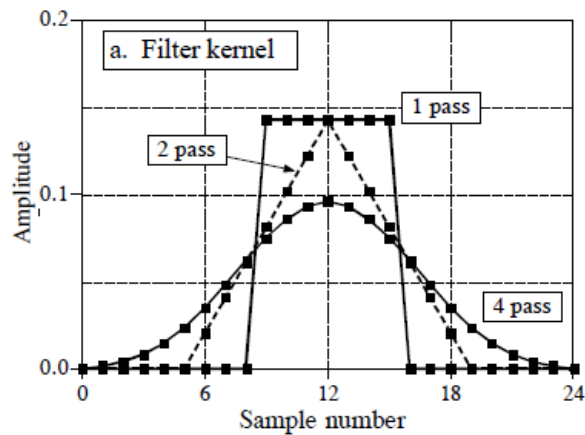
OPTIMAL for white noise reduction
while keeping the sharpest step response

Frequency Response

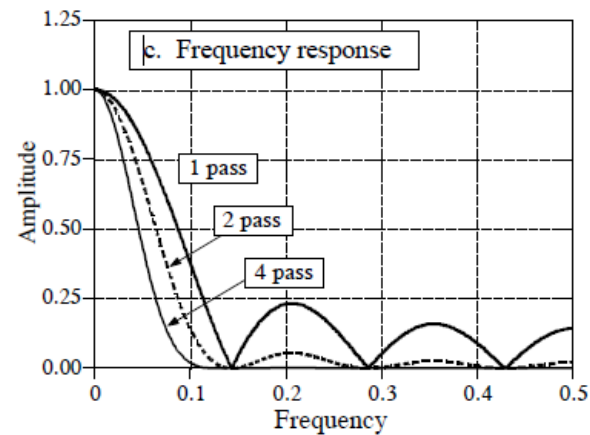


$$H[f] = \frac{\sin(\pi f M)}{M \sin(\pi f)}$$

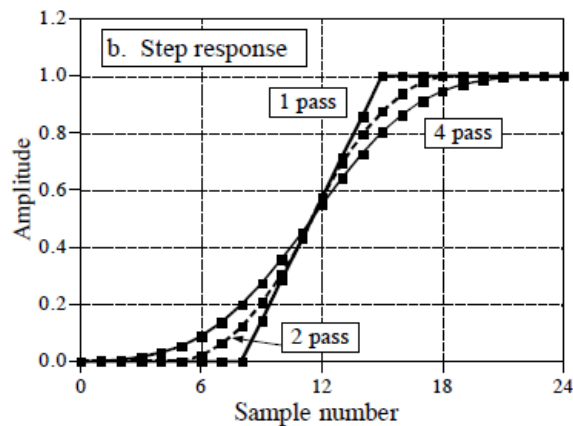
Moving Average Relatives



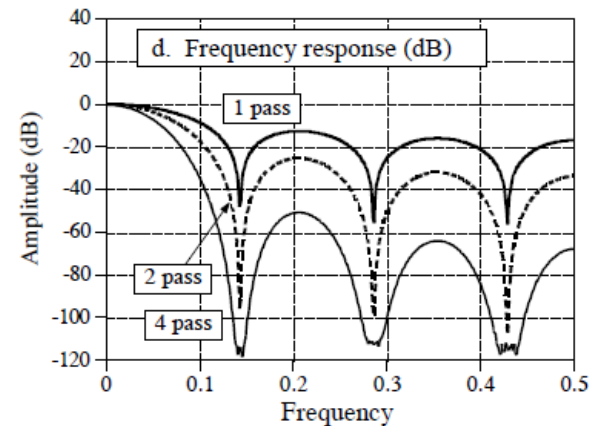
FFT



Integrate



20 Log()



Moving average vs. its relatives

- Frequency domain
 - Moving average filters have worst stopband attenuation.
- Time Domain
 - Moving average give equal weight to all samples. Others taper near edges.
 - Moving average has sharpest step response but least smooth one.
- Speed
 - Moving average is the fastest and using recursive implementation it is the FASTEST digital filter at all.

Recursive implementation

$$y[i] = y[i - 1] + x[i + p] - x[i - q]$$

where: $p = (M - 1) / 2$

$$q = p + 1$$

$$y[i] = y[i - 1] + x[i + p] - x[i - q]$$

where: $p = (M - 1)/2$
 $q = p + 1$

Recursive Implementation

```
100 'MOVING AVERAGE FILTER IMPLEMENTED BY RECURSION
110 'This program filters 5000 samples with a 101 point moving
120 'average filter, resulting in 4900 samples of filtered data.
130 'A double precision accumulator is used to prevent round-off drift.
140 '
150 DIM X[4999]           'X[ ] holds the input signal
160 DIM Y[4999]           'Y[ ] holds the output signal
170 DEFDBL ACC            'Define the variable ACC to be double precision
180 '
190 GOSUB XXXX             'Mythical subroutine to load X[ ]
200 '
210 ACC = 0                'Find Y[50] by averaging points X[0] to X[100]
220 FOR I% = 0 TO 100
230  ACC = ACC + X[I%]
240 NEXT I%
250 Y[50] = ACC/101
260 '                      'Recursive moving average filter (Eq. 15-3)
270 FOR I% = 51 TO 4949
280  ACC = ACC + X[I%+50] - X[I%-51]
290  Y[I%] = ACC/101
300 NEXT I%
310 '
320 END
```